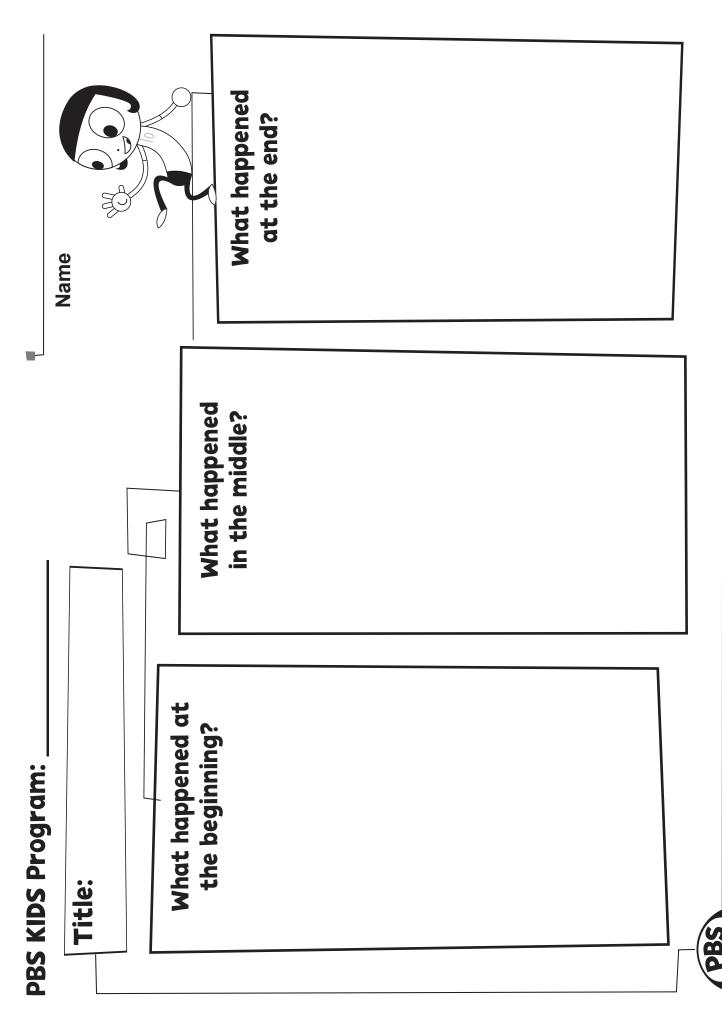


As you watch *Nature Cat*, use these tools to guide discussions and learning activities. Tally ho!

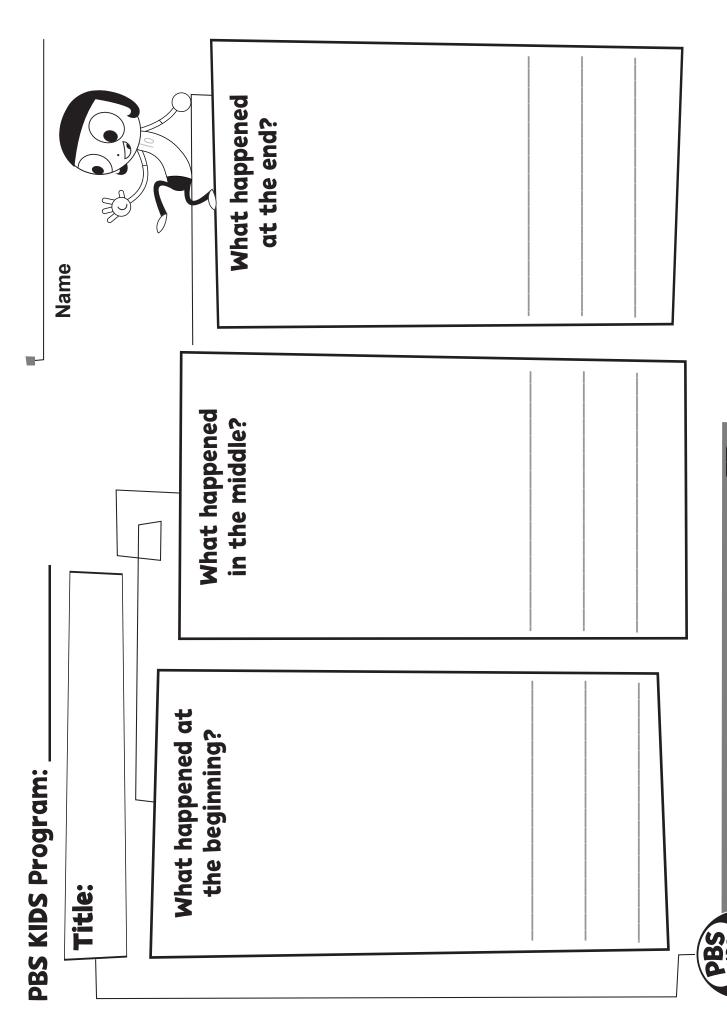
- **Episode Map:** Choose a clip and identify on the map the beginning, middle and end parts of the episode. Using your map, retell the storyline to another person.
- Share What You Learned: Share through text and/or illustrations what you learned.
- **Story Elements:** After you watch, identify the parts of the story from- characters, to setting, to plot. What was your favorite part?
- Create Your Own Story: Think about the plot of a new episode
 What would be the main idea?
- Continue the Story: Imagine you were in the episode.
 What might happen next?
- Alternate Ending: Use this sheet to create an alternate ending for the program you viewed.
- Character Traits: Choose a character, identify two traits, and write down evidence of those traits. Share with a family member or friend. Do you have any traits in common?
- Venn Diagram: Choose two characters. Use the Venn Diagram to compare what makes them different and what makes them the same.
- Vocabulary Words: As you watch, identify new vocabulary words that you learned.















PBS KIDS Program:

Title:

What happened at the beginning?

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	Name	
	PBS KIDS Program	
Subject :		
Main Characte	f :	
Characters:		
Setting:		
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Problem:		
Solution:		
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Name

Imagine you were in the episode. What might happen next?

Continue the Story

Find more games and activities at **pbskids.org** and sames

Imagine you were in the episode. What might happen next?	PBS KIDS Program:	Name
	Imagine you were in the episode. W	hat might happen next?





Find more games and activities at **pbskids.org** and

Name

Imagine you had the power to write a different ending to the episode.

What would it be?



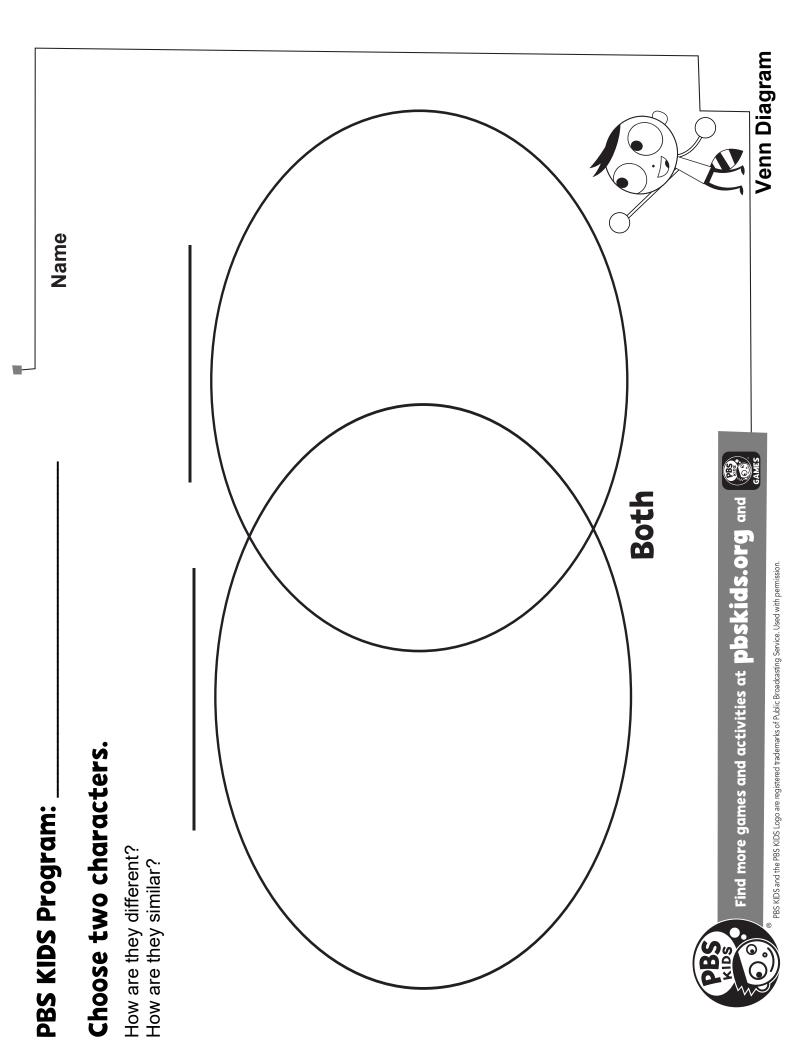
Alternate Ending

Find more games and activities at **pbskids.org** and

SS KIDS Program:	
	Name
Character:	 Choose a character. Identify two character traits (like hyper, funny, curious, or nervous) for this character. Write down evidence from the story that shows why the character has the chosen trait.
character Traix	Evidence
character Traix	Evidence
PBS	







S KIDS Program:			Name
	Vocabul	ary Word	
Pictu	re:		Definition:
Sentence:			





S KIDS Program:		•		
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	Vocabul	ary Word		
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Defini	tion:		Synony	ms:
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Sentence:				



